## **GROUP TASK**

Design a digital tool, product or idea that solves a practical problem in everyday life.



# **Task 0. OBSERVE - Inspiration**

# Write minimum 3 notes, 1 post-it note for each answer:

- What interests me?
- Where am I good at?
- What are my personal strengths?
- What skills do I have?
- What do like to do?
- What do I want to learn?
- What interest me about digital products?
- What kind of new ideas do I want to develop?

Discuss in groups about the various skills and interests you have together.



# Task 1. IDEATION - Challenges

Discuss in groups of challenges you can face in everyday life concerning your interests: "... is complicated" "I'd like to..." "I can't...".

- Each student writes down 1-3 challenges (1 challenge per post-it note)
- All post-it notes are put on A3 paper
- Each student marks 3 most interesting challenges
- The groups choose 1 best challenge and puts it in the center of the paper (other post-it notes are put away)

**ATTENTION:** Use your previous inspiration notes as inspiration!



#### **Task 2. IDEATION - Solutions**

Come with ideas to get along everyday life. Create a digital tool, product or idea.

- Each student writes down 1-3 solutions (1 solution per post-it)
- All post-it notes are placed on the paper around the challenge tab
- Each student chooses 2 favorite solutions
- The group chooses the solution with the most votes and draws a ring around it. Other notes are put aside.

ATTENTION: If the idea you chose doesn't work, choose the second best!



# Task 3. EXPERIMENT - Prototype

### Build together a prototype of the solution.

- Each group chooses materials from the material table.
- Build a prototype
- Sign your prototype

When done: Clean your table, bring unused materials back and leave the prototype on the group table. Put all garbage in trash.



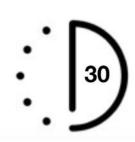
#### Task 4. REVIEW - Brochure

Name your idea of the product together. Write down a short description of your idea.

#### **Brochure (folded A4):**

- Name the product
- Tell shortly the idea of the product
- Design the brand (logo, colours, symbol)
- Add pictures and illustrations
- Sign your brochure

Place your prototype and brochure on exhibition table.



#### **Task 5. SHARE - Presentation**

Each group presents idea to the others.

- Present the challenge you chose together
- Present the first solution idea you chose together
- Describe your idea and prototype
- Present the brand and brochure

Ask & discuss about other's ideas!

